

Book Report-Grade 3

This activity guides students through a series of questions related a book they have chosen to read and review. Different genres can be discussed, author, publisher, illustrator, interpretation and reflection are elements incorporated. This activity can be modified to accommodate the outcomes you wish to meet and the needs of the children. All writing should be completed during class time or at home and brought to the lab to input into the Power Point book report. Children will edit and revise their work and be given the chance to share their work with others.

Using the draw program, the children will illustrate their favorite part.

Language Arts Outcomes

2.1 Uses Strategies and Cues

identifies the main idea and supporting details in simple passages
identifies text organization and uses them to gain meaning

2.2 Responds to Texts

connects own experiences with the experiences of characters
summarizes the main idea
discusses, represents or writes about ideas in the text
makes inferences about a character's actions or feelings
expresses feelings related to words, visuals and sounds in texts

2.3 Understands Forms, Elements, and Techniques

describes the main characters

3.1 Plans and Focuses

contributes ideas for a class plan to access and gather information

3.2 Selects and Processes

locates answers to questions and appropriate information from texts

3.3 Organizes, Records, and Evalutes

records facts and ideas using a variety of strategies

3.4 Shares and Reviews

organizes and shares ideas and information to engage audiences

4.1 Enhances and Improves

uses keyboarding skills to compose, revise and print
understands vocabulary associated with keyboarding and word processing

4.2 Attends to Conventions

is developing spelling strategies to correctly spell misspelled words
uses capital letters appropriately in titles of books and stories

Technology Outcomes

F.2 - Students will understand the role of technology as it applies to self, work and society.

1.2describe particular technologies being used for specific purposes

F.3 - Students will demonstrate a moral and ethical approach to the use of technology.

Specific Outcomes

- 1.1 demonstrate courtesy and follow classroom procedures when making appropriate use of computer technologies
- 1.2 work collaboratively to share limited resources
- 1.3 demonstrate appropriate care of technology equipment
- 1.4 recognize and acknowledge the ownership of electronic material
- 1.5 use appropriate communication etiquette

F.5 - Students will practise the concepts of ergonomics and safety when using technology.

Specific Outcomes

- 1.1 demonstrate proper posture when using a computer
- 1.2 demonstrate safe behaviours when using technology

F.6 - Students will demonstrate a basic understanding of the operating skills required in a variety of technologies.

Specific Outcomes

- 1.1 perform basic computer operations, which may vary by environment, including powering up, inserting disks, moving the cursor, clicking on an icon, using pull-down menus, executing programs, saving files, retrieving files, printing, ejecting disks and powering down
- 1.2 use proper keyboarding techniques for the home row, enter, space bar, tab, backspace, delete and insertion-point arrow keys

P.1 - Students will compose, revise and edit text.

Specific Outcomes

- 1.1 create original text, using word processing software, to communicate and demonstrate understanding of forms and techniques
- 1.2 edit complete sentences, using such features of word processing as cut, copy and paste

P.3 - Students will communicate through multimedia

- 1.2 create visual images by using such tools as paint and draw programs for particular audiences and purposes